

Complete, Test, and Launch

You might go through two or three rounds of rough drafts before you complete and launch your course. The first draft is what you've been putting together up to this point. You should have what is close to complete. As you continue to add pieces, present it to your team or to potential audience members. This is so you don't get far down the road only to find out you completely missed the mark. The process is iterative. Present the close to completed version to a mock audience, make final changes, then launch your course.

Lesson Objectives:

By the end of this section you will:

- Revise your draft course to completion.
- Test your course for usability.
- Compile your course.
- Launch your course.
- Set up an evaluation plan.



Congratulations!

You are almost finished! But don't stop here. It's important to end well and be sure that the materials you created resonate with your audience.

Complete, Test, and Launch



Since this process is iterative, you are never really done, but the changes you make as a result of going through the process should be minimal. What's best is now that you understand the process you can apply it to your next project with ease.

Great job completing your first course!